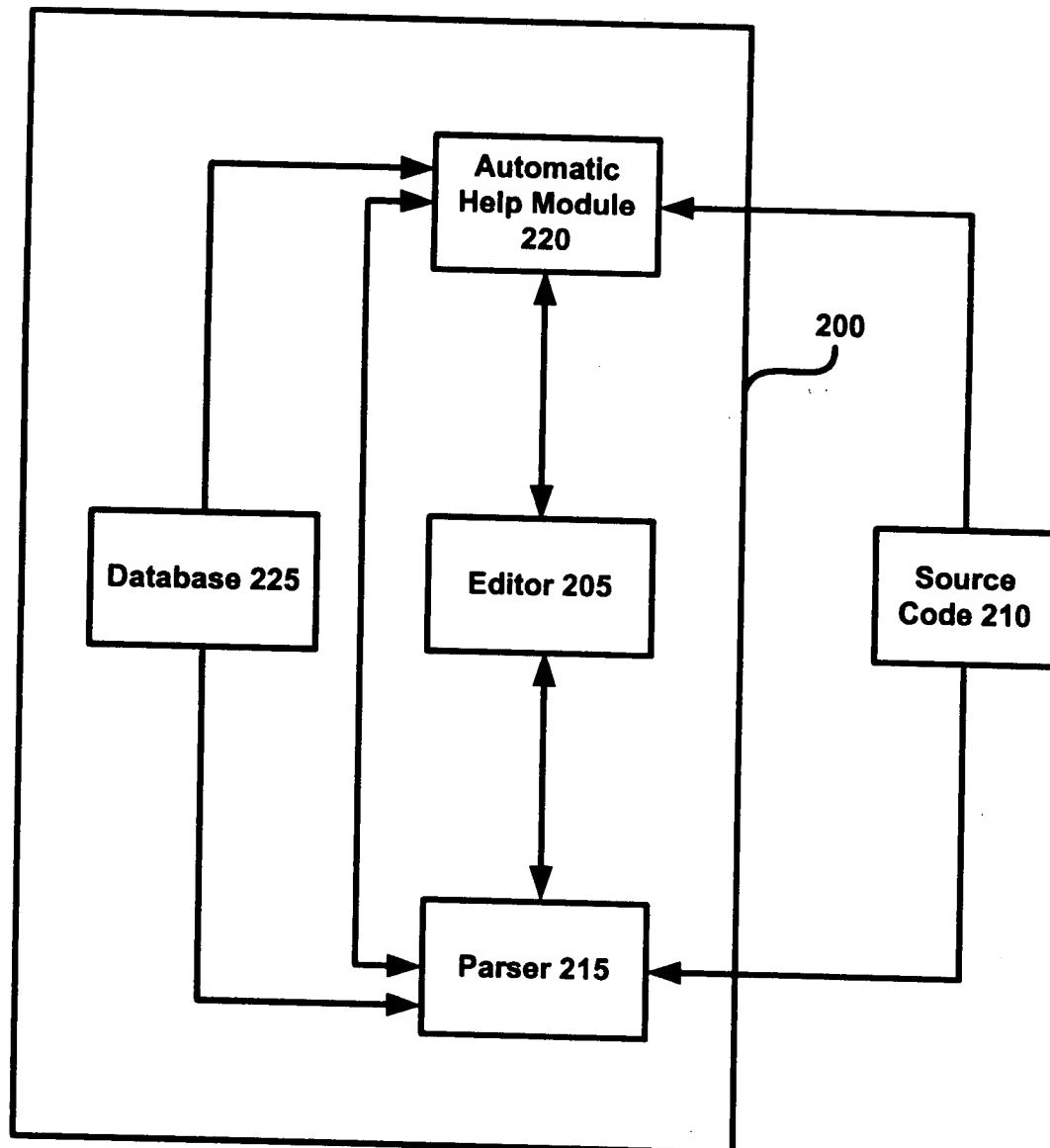


FIG. 1



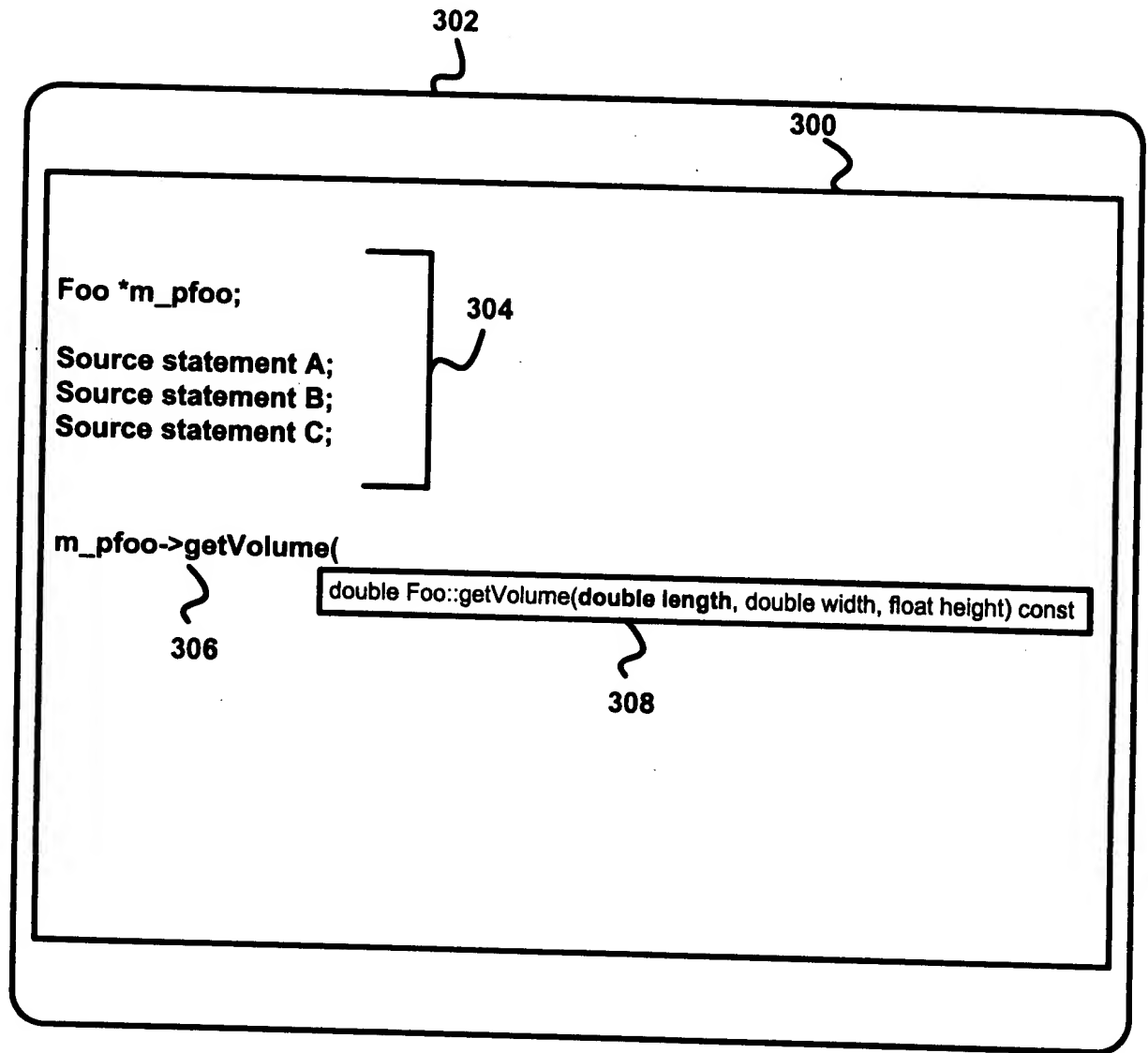
**FIG. 2**

```
class Foo {  
public:  
    int x;           // X coordinate of object  
    int y;           // Y coordinate of object  
    int z;           // Z coordinate of object  
    // getVolume calculates a volume for the object  
    double getVolume(double length, double width, float height) const;  
}
```

350

370

FIG. 3(a)



**FIG. 3(b)**

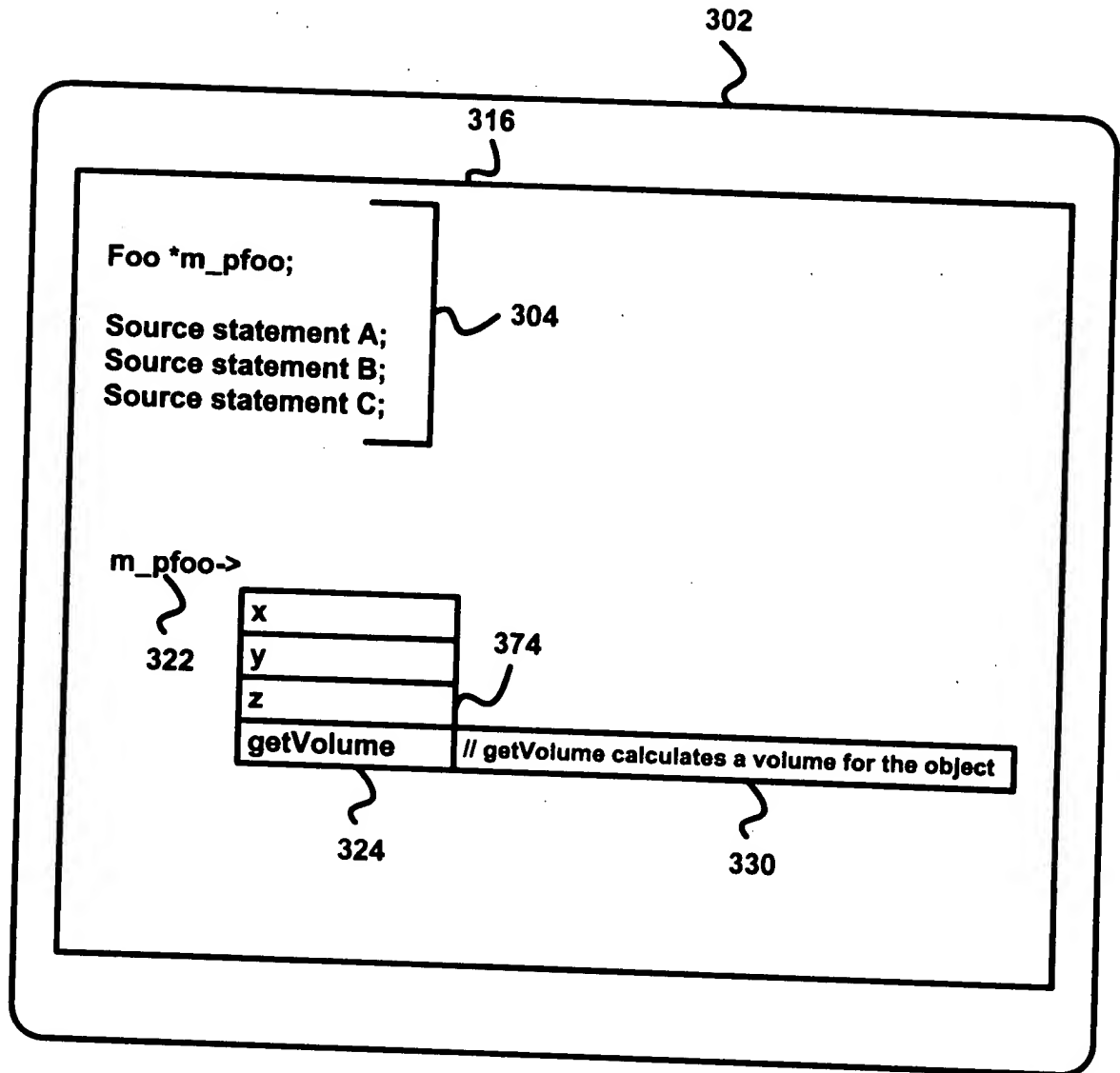


FIG. 3(c)